

The Most Dangerous Game

By Richard Connell

Study Guide

 Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Due Date: \_\_\_\_\_\_\_\_\_\_\_\_\_\_ Period: \_\_\_\_\_

**A. PLOT ANALYSIS**

1. What information did the reader learn in the EXPOSITION about the following:

 A. Rains ford -

 B. General Zaroff -

 C. Ivan -

 D. Ship-Trap Island -

 E. The Game -

 2. What is the setting (time and place)?

 3. What are the major events of the RISING ACTION?

 4. What is the CLIMAX?

1. What is the FALLING ACTION?
2. What is the RESOLUTION?

**B. CHARACTER ANALYSIS**

7. What causes Rainsford to change in the story?

 8. Is Rainsford dynamic or static? Why?

 9. Is Zaroff dynamic or static? Why?

 10. Does Connell use direct or indirect characterization?

**C. LITERARY DEVICES**

11. Give 3 examples of **irony** in the story.

 A.

B.

 C.

 12. Give 3 examples of **foreshadowing** in the story.

 A.

 B.

 C.

 13. Give 2 examples of **man vs. man conflict**.

A.

 B.

 14. Give 1 example of **man vs. nature conflict.**

15. Give 1 example of **man vs. society conflict.**

 16. Give 1 example of **man vs. himself conflict.**

**D.** Enrichment and Critical Thinking:

17. Explain the **mood** at the beginning of the story using a quote from the story.

18. Explain the significance of the **22 shell** Rainsford found at the beginning of the story.